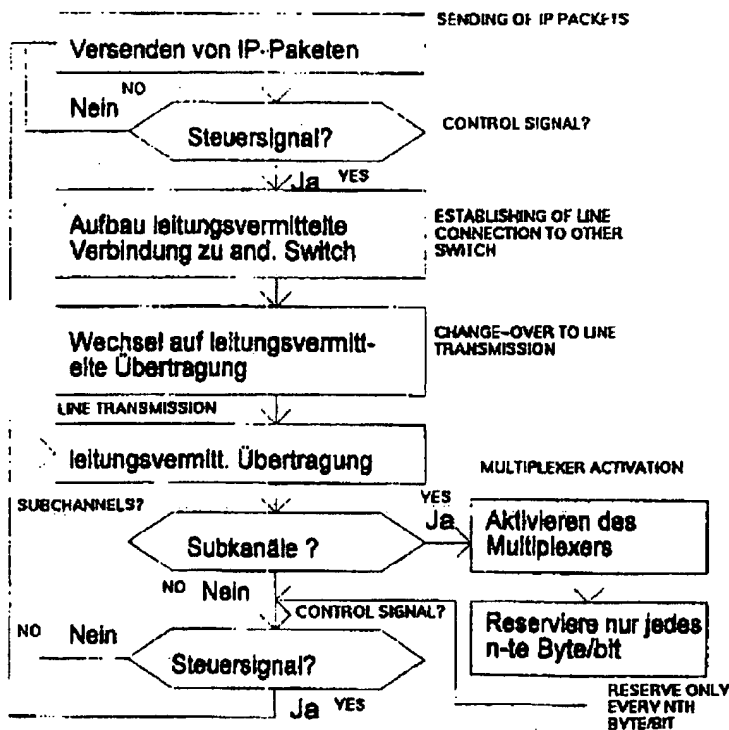




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(30) 1996/10/23 (196 45 368.2) DE
(54) **PROCEDE DE TRANSMISSION DE DONNEES DANS UN
RESEAU DE TELECOMMUNICATION ET COMMUTATEUR
POUR LA MISE EN OEUVRE DE CE PROCEDE**
(54) **METHOD FOR TRANSMITTING DATA IN A
TELECOMMUNICATIONS NETWORK AND SWITCH FOR
IMPLEMENTING SAID METHOD**



(57) L'invention concerne un procédé pour le transfert de données d'un premier commutateur à un second commutateur, au choix par commutation de lignes ou par commutation par paquets, ainsi qu'un commutateur permettant la mise en oeuvre dudit procédé. Selon l'invention, des paquets de données sont d'abord,

(57) The invention relates to a method for optional data transmission from a first switch to a second switch via a telecommunications line or packeting as well as to a switch for implementing said method. Data packages are initially switched in packets via a packeting network to second switch. A line connection from the first switch to



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commutés par paquets, transmis au second commutateur par l'intermédiaire d'un réseau à commutation par paquets. En présence d'un signal de commande correspondant, une liaison à commutation de lignes est établie entre le premier commutateur et le deuxième commutateur et les données sont ensuite transmises par cette liaison. Un nouveau passage à une transmission à commutation par paquets peut se faire éventuellement. L'invention permet une transmission de données à commutation par paquets ou à commutation de lignes souple et liée à des coûts dynamiques, entre les noeuds d'un réseau de télécommunication et crée les conditions préalables à un transfert de données bon marché en temps réel.

the second switch is made when a corresponding control signal is received, the data being then transmitted via said line. Optionally another change is made to packet switching transmission. The invention enables flexible, dynamic costs-related data transmission by line or packet switching between telecommunications network nodes and creates the conditions for cost-effective data transmission with real time features.



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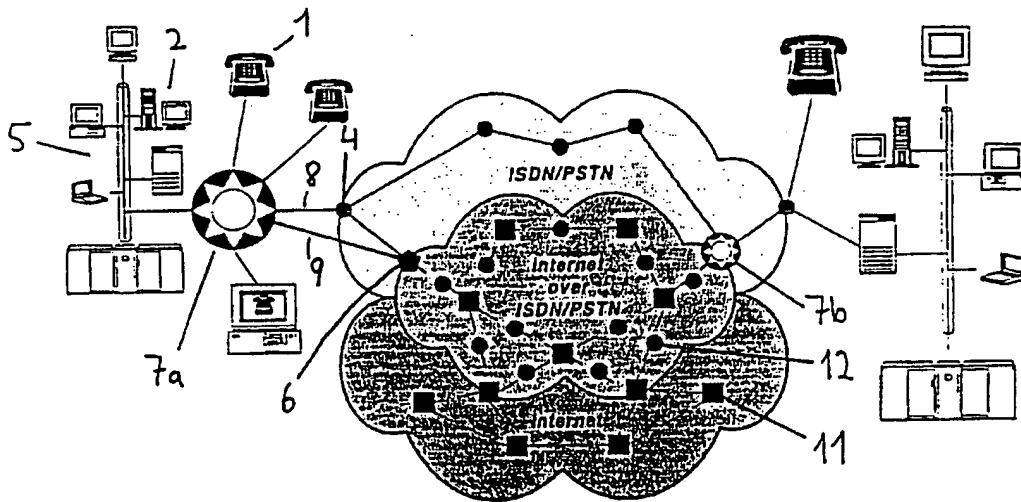


Fig. 1

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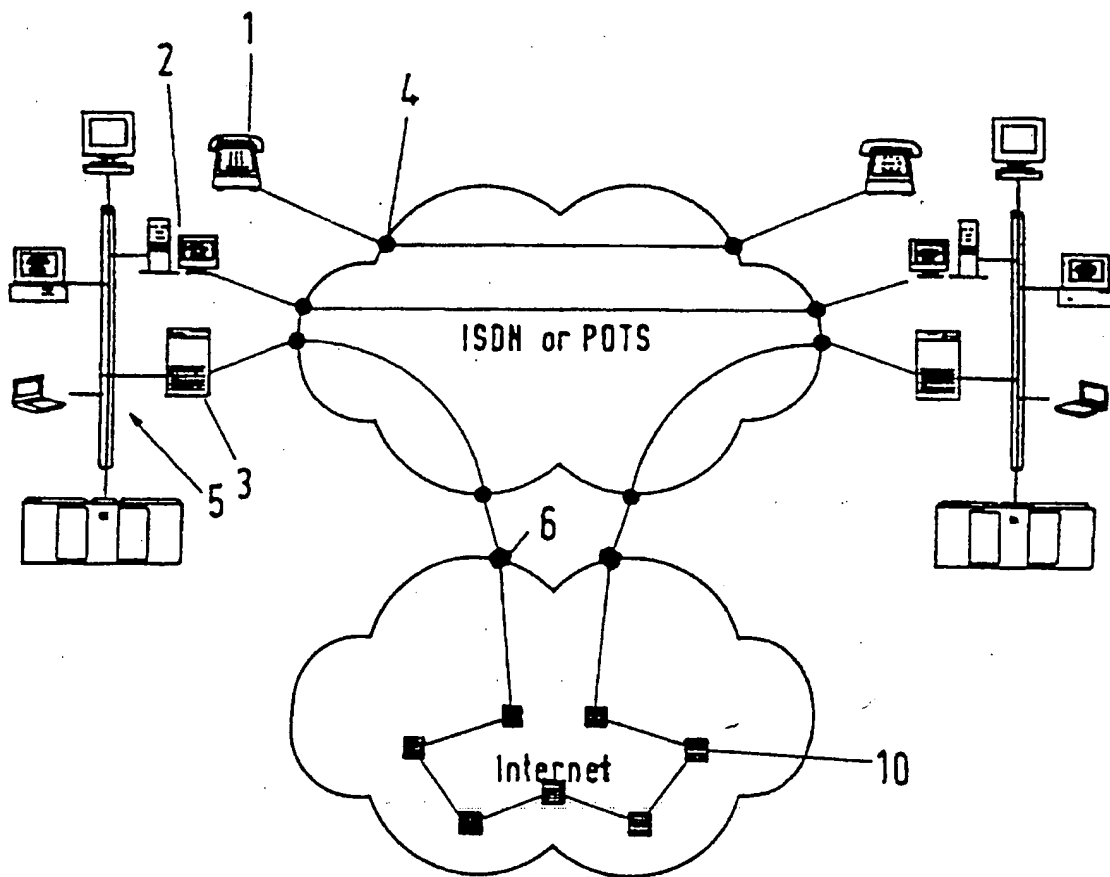


Fig.2

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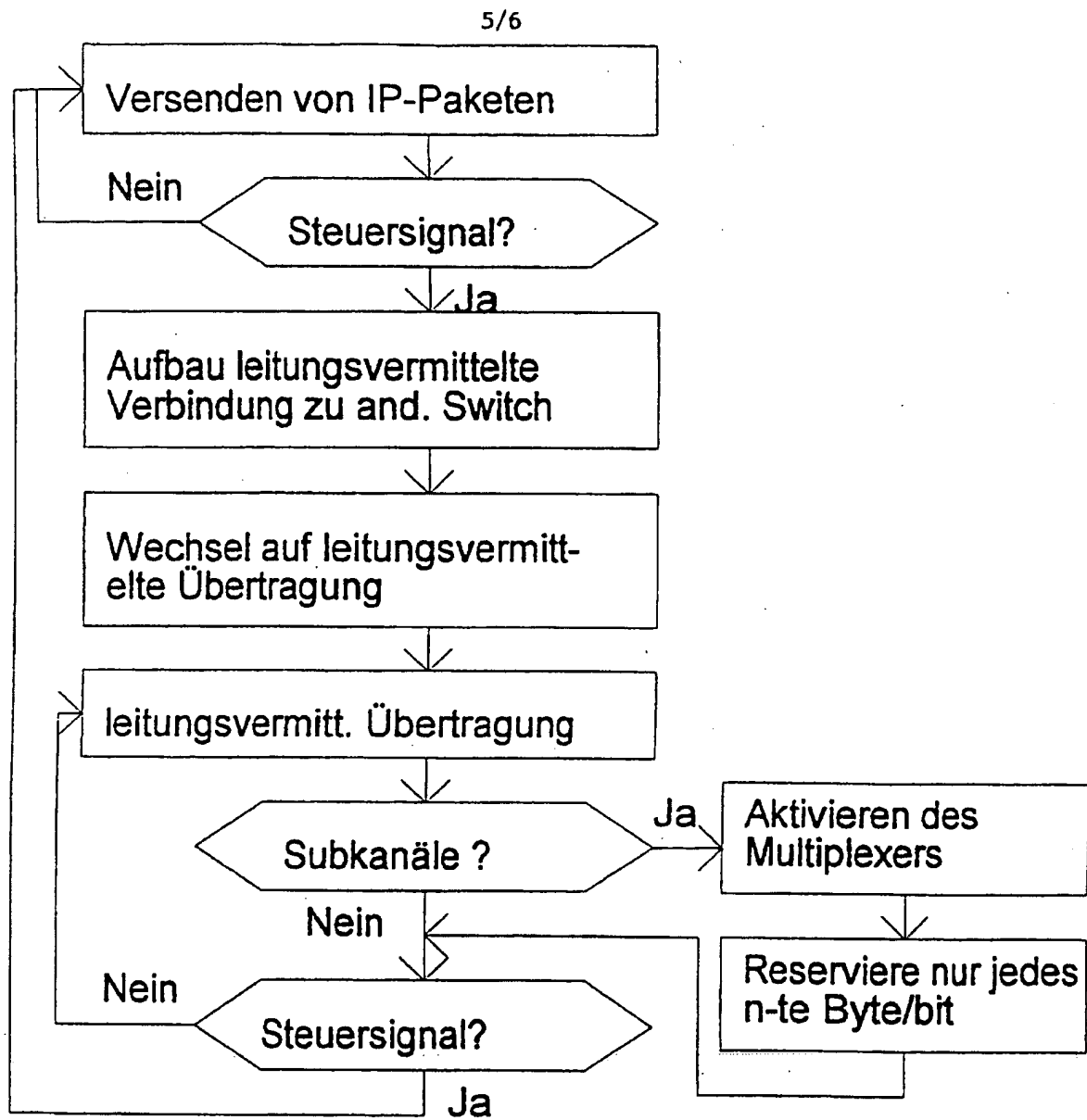


Fig. 5a

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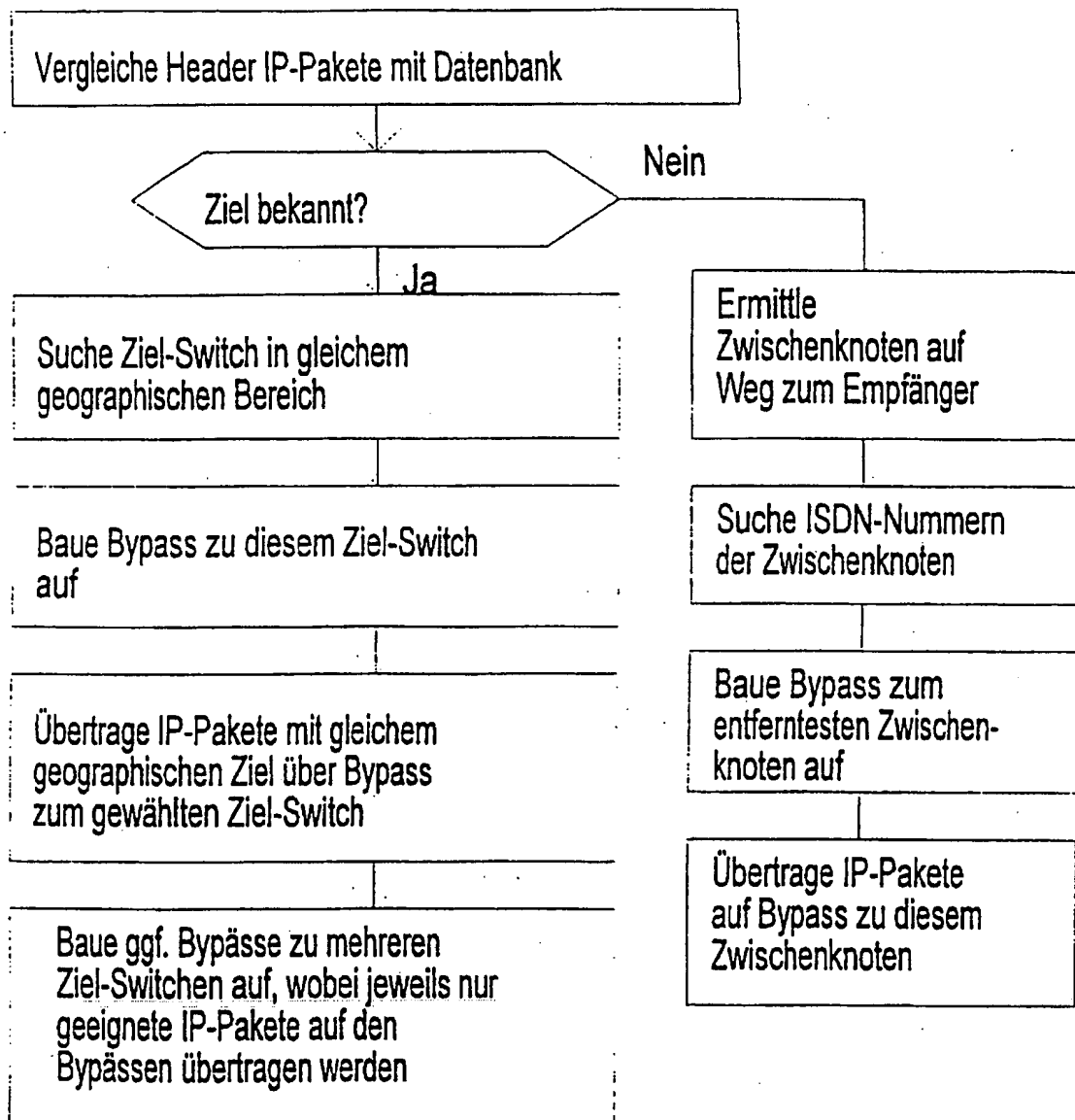


Fig. 5b

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METHOD FOR TRANSMITTING DATA IN A TELECOMMUNICATIONS
NETWORK AND SWITCH FOR IMPLEMENTING SAID METHOD

5 Subject of the invention

The invention relates to a method for transferring data from
a first switch to a second switch selectively by line
switching or by packet switching and to a switch for
10 carrying out the method.

Background of the invention

The present-day situation in telecommunications is marked by
15 a division between two different connecting and switching
technologies. These are the synchronous line-switching
technology (line-switching or circuit switching) and
asynchronous packet-switching technology (packet-switching).

20 Line-switching connections use line switches alias line
switching equipment between the individual line sections
which each copy over 1 byte packets and have a corresponding
buffer size. Packet-switching connections use packet
switches alias packet switching equipment between the
25 individual line sections of a network which copy over multi-
byte packets. The buffer size of the packet switch
correspondingly amounts to n bytes wherein n stands for the
number of bytes of the copied data packets. The term
"switch" is used below so that it includes both a line
30 switch of a line switching network and a packet switch of a
packet switching network.

A line switch alias line switching equipment is called
telecommunications apparatus (TK apparatus) in the private
35 sector and exchanges of the network supplies in the public

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sector. A packet switch alias packet switching apparatus is also called a router, IP switch or host computer.

5 Line switching connections are synchronous, ie data transfer is carried out substantially without any time delay from one line section to an adjoining line section through a switch (here line switching apparatus).

10 When a line-switching call is put through, a connection is continually provided in real time with the complete band width of a channel between two points. Even if no useful news is being sent eg during a telephone conversation the transmission channel is occupied or engaged. Line-switching connections are expensive, particularly when
15 thinking of telephone conversations since the costs arise irrespectively of the information actually transferred. The advantage lies in a connection which is free of any time delay and which has a fixed band width.

20 The other important type of data exchange nowadays is the packet exchange. With packet exchange data, eg audio data, video data or computer files are packeted and transferred as data packets. Packet switching works on the asynchronous transfer mode, ie data is transferred time-delayed between
25 two adjoining line sections by a switch (here packet switching apparatus). In the case of packet-switching exchanges, and quite different from line-switching exchanges, a fixed connection does not have to be maintained. It is connection-less, ie each packet is
30 treated individually and not in conjunction with others.

Packet switching is used in particular on the Internet. The data packets are termed there as IP packets (IP = Internet Protocol). Each IP packet contains a header which contains
35 inter alia a sender and receiver address. The IP packets

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form a data flow which is transferred through packet switching apparatus (alias IP switches alias Routers alias Host computers) in the Internet from the sender to the relevant receiver.

5

As a result of the length of the IP packets (from 16 bytes upwards) a time delay occurs in the packet switching apparatus when copying. This time delay can be so great when there is a heavy load on the packet switching apparatus
10 which pass a data packet over the route to the destination address that certain applications are no longer possible.

These delays are of considerable significance particularly in the case of the Internet. With Internet telephony a
15 cost-conscious caller uses the normal Internet with approximately 8 kbit/s bandwidth and a time delay of 0.5 seconds. When overloading the Internet the time delay of the individual packets becomes so long that an acceptable conversation connection between telephone partners is no
20 longer possible.

Internet telephony is marked by the great advantage that there are incurred only the relevant local telephone charges at the next POP (Point of Presence), the access point to the
25 Internet offered by an Internet Service Provider ISP, as well as time charges calculated by the ISPs for the length of the Internet access as well as where applicable volume charges, but not however expensive telephone charges.

30 From US PS 4 996 685 a method and device are known which allow in an ISDN communications network during an existing connection between a user and a host computer a dynamic change between a line switching connection through an ISDN B channel and a packet-switching connection through an ISDN
35 D channel. A command to change between a line-switching and

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a packet-switching connection thereby always emanates from the Host computer.

5 The method disclosed from US PS 4 996 685 is restricted to undertaking on an ISDN connection a change between a line-switching and a packet-switching data transfer whereby a line-switching transfer is carried out on a B channel and a packet-switching transfer is carried out on the D channel. A method of this kind is indeed expedient to produce
10 effective access from an end subscriber to a host computer, possibly an exchange point of the telephone network or an access point to the internet but does not relate to the transfer of data between switches or routers of a network.

15 WO 95/31060 A1 describes a method for transferring data between an information source and a destination device wherein the data to be transferred are transferred as data packets. Depending on the type of news of the data packets the data are transferred
20 automatically either solely by line-switching or solely by packet-switching. More particularly in the case of small amounts of data to be transferred a packet-switching transfer is chosen and in the case of large amounts of data a line-switching data transfer is chosen.

25 WO 95/23407 A1 describes a method for transferring data between a data source and transceiver either through a packet-switching network or a line-switching network. A control device is thereby provided which fixes from certain criteria which network and
30 which method of transfer is best suited for the transfer and then selects same.

US A 4 903 260 describes a digital coupling network and a coupling field chip which are designed so that paths leading from any input to any output can depending on requirements either be switched through for line-switching connections or can be preset
5 for packet-switching information. Preset paths for the packet-switched information thereby form a network whose junctions lie in the coupling field chip of the coupling network. Those function devices which are required to send each data packet on the path preset for same are integrated in the coupling field
10 chips. It is thus possible to divide up a single coupling network depending on requirements dynamically into a line-switching network and a packet-switching network.

15

Object of the invention

Based on the prior art the present invention is concerned with the problem of providing a method for transferring data from a first switch to a second switch and providing a switching for
20 carrying out the method which in dependence on the data origin and headers of a user or network management system allows flexible data transfer between the switches and more particularly a cost-effective data transfer with real time properties.

25

Abstract of the invention

The object of the invention is achieved according to the invention by a method with the features of claim 1, a method with
30 the features of claim 2, and a switch with the features of claim 17. Advantageous embodiments of the invention are characterised in the sub-claims.

The solution according to the invention makes it possible during
35 a packet-switching connection between two switches to achieve a dynamic change-over to line-switching connection without

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interrupting the connection. This is always advisable if a data build up of data packets exists before the switches of the packet-switching network. Through the establishment of a line-switching connection between the switches a bypass is produced according to the invention on which data can be transferred with fixed band width and slight time delays substantially with real time so that the data blockage is by-passed. Since a line
10 switching connection is however only established when required, ie when a packet-switching data transfer no longer has the desired band width, the invention allows a flexible most cost-effective data transfer.

15 The term "switch" is used in the sense of the invention as already explained so that it includes both a line-switch of a line-switching network which copies over 1-byte packets, and also a packet-switch (router) of a packet-switching network which copies over multi-byte packets. Data to be
20 transferred can be any type of data, such as audio data, video data or computer files.

The invention provides for carrying out the method according to the invention switches which allow both line-switching
25 and packet-switching and combine the functions of a line-switch and a packet-switch. A switch according to the invention has a packeting device for packeting and unpacketing data, an IP switching device for routing data packets, a line-switching device for establishing
30 connections for switching through data channels and a control device which directs incoming data either to the IP switching device or to the line switching device depending on the control signals.

35 The corresponding control signals are triggered by a user or

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at the command of a network management system and are transferred together with other signalling data to the switch. Alternatively the switch itself automatically produces a corresponding control command on exceeding a
5 certain band width of the packet-switching transfer.

The network which consists of interconnected switches according to the invention forms an Intranet wherein data transfer can be interchanged dynamically between line
10 switching and packet switching and which ensures under normal conditions data transfer substantially in real time through the possibility of establishing when required a line-switching connecting of fixed band width. This is particularly important for internet telephony.

15 There are numerous useful areas for the switches according to the invention. The switches according to the invention can even replace conventional line-switches such as TK equipment and exchanges as well as packet switches. More
20 particularly they can be used to build up new networks with real time capacity (intranets) which can operate both by line-switching and by packet-switching.

The method according to the invention is used in a first
25 variation of the invention between two switches which are indeed part of a line-switching network but which are not directly part of a packet-switching network. Therefore for a packet-switching transfer first a connection is established through the line-switching network from a first
30 switch to an access point to the packet-switching network (such as Internet access point). The data are transferred line-switched to the access point to the packet-switched network where they are packeted if they do not already exist as packets, and are transferred from the access point
35 packet-switched through the packet-switching network to the

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second switch. The data are thereby preferably already packeted in the first switch and transferred as data packets line-switched to the access point.

5 If both switches are both part of a line-switching network and a packet-switching network then in a second variation of the method according to the invention a packet-switched data transfer can take place directly between the switches. With both variations with the presence of a corresponding control
10 signal a line-switching connection is built up through the line-switching network directly with the second switch. If there is no longer any need for a line-switching transfer then a change back to a packet-switching transfer takes place.

15 In one embodiment of the method according to the invention the data packets remain after the change-over to a line-switching data transfer as data packets and are then transferred as such by line-switching. In an alternative
20 embodiment the data packets are unpacketed, more particularly the headers of the data packets are removed and the data are only then transferred by line-switching. The advantage of the first variation lies in the fact that the data with renewed transfer to packet-switching network
25 already exist as data packets and therefore time is saved when switching. The advantage of the second variation is that by removing the headers from the individual data packets the effective band width of the data transfer is increased.

30 In a preferred embodiment of the method according to the invention the same data channel is used for transferring the data packets from the first switch to the access point to the packet-switching network and for transferring data from
35 a first switch to the second switch through the line-

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switching network, This has the advantage that only one data channel is only constantly engaged which depending on the type of transfer transfers data either to the access point to the packet-switching network or to the other
5 switch. More particularly in the case of an ISDN network the same B data channel is used both for sending data to the access point to the packet-switching network and for sending data through a bypass to another switch.

10 A data transfer from the first switch to the access point to the packet-switching network always takes place by line-switching. Thus compared with a packet-switching transfer to the access point (eg through an ISDN D channel) which is also possible a larger and fixed band width is ensured up to
15 the access point. If an ISDN network exists then an ISDN B channel is used as the data channel. Data packets are thereby sent through the B channel by applying them to the ISDN framework. This is known per se and fixed in the protocol PPP.

20 In a further embodiment two data channels are provided for data transfer from a first switch whereby through the first data channel the data packets are transferred to the access point to the packet-switching network and through the second
25 data channel the data are transferred to the second switch through line-switching. Depending on the type of transfer either the one data channel or the other data channel is used. This has the advantage that data can be transferred simultaneously by packet-switching and line-switching. By
30 way of example less important data such as correspondence is transferred by packet-switching and audio data is transferred by line-switching.

In a further preferred embodiment of the invention with a
35 line-switching data transfer between the first switch and

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the second switch or between the first switch and the access point to the packet-switching network the data of several users are multiplexed on a data channel by forming sub-channels of fixed band width. It is thereby provided that
5 the data of one user are transferred after its selection by line-switching with a transfer rate which corresponds to only a fraction of the transfer rate of the band width which is available as standard to the user.

10 More particularly with an ISDN network on the B channels sub channels of a band width of 32, 16, 8, 4, 2 or 1 kbit/s are available . To implement the sub-channels only each n-th byte or each n-th bit of an ISDN frame is copied over immediately and forwarded on the data channel to the next
15 switch or to the computer network access point.

The formation of sub-channels on a data channel, possibly an ISDN B channel or a data channel of the GSM mobile phone system, allows additional flexibility for the data transfer.
20 With many cases it is entirely adequate that the band width only uses up a part of the band width which is available on a data channel. The use of the sub-channel thereby has an advantage for the user that according to the band width of the sub-channel lower costs are incurred but a fixed band
25 width is thereby available. Sub-channels of different band width thereby define different service quality.

Thus a packet-switching transfer, a line-switching transfer with a part of the available band width of a data channel
30 and a line-switching transfer with the complete band width of the data channel are available as alternatives.

In a further development of the method according to the invention with a change from a packet-switching transfer to
35 a line-switching transfer the address information of the

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data packets are evaluated and sorted according to network topology. Thus for each data packet whose destination addresses relate to the same topological area of the network a switch located in this area is selected, a line-switching
5 connection (bypass) is established to the selected switch and the corresponding data or data packets are transferred to the switch by line-switching.

A classification of the data packets is thereby preferably
10 carried out according to geographical points of view, whereby for data packets whose destination address relate to the same geographical area a switch located in this geographical area is selected and a line-switching connection is established to this switch. This allows a
15 bypass to be effectively established since for data packets with roughly the same destination a line-switching connection is established directly to a network junction which lies regarding network topology in the destination area of the data packets. The establishment of an effective
20 bypass between the individual switches has great importance in the case of packet-switching networks since a data packet can run on the way from Berlin to Munich via Paris and New York. By bringing together all data packets intended for Munich and transferring these data packets by line-switching
25 directly from Berlin to Munich it is possible to provide a more effective data transfer.

For classifying data packets according to geographical points of view it is preferred to compare the destination
30 addresses with destination addresses stored in a data bank whereby the data bank contains a link between the destination addresses and the associated geographical position. The data bank is thereby preferably integrated in the switch. If the data packets are IP data packets then
35 the relevant IP addresses are consulted in the data bank and

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assigned to a certain bypass depending on the geographical destination.

Description of an embodiment

5

The invention will now be explained with reference to the embodiments shown in the drawings in which:

10 Figure 1 shows diagrammatically a telecommunications network according to the invention;

Figure 2 shows diagrammatically a telecommunications network known in the prior art;

15 Figure 3 is a diagrammatic illustration of a telecommunications network in which switches according to the invention form an Intranet;

Figure 4 shows diagrammatically a switch according to the invention;

20 Figure 5a shows a flow chart of the method according to the invention for transferring data between two switches and

Figure 5b shows diagrammatically a flow chart for the method according to the invention for selecting a destination switch through topological points of view.

25

Figure 2 shows a conventional telecommunications network. Data terminals such as telephone 1 or personal computer 2 are connected to an exchange 4 of the telephone network directly or by means of a telecommunications apparatus (TK-apparatus) 3 through an ISDN/POTS line. Where applicable a local network LAN 5 is connected to the TK-apparatus 3. The exchanges 4 pass on incoming connection wishes and provide line-switching connections. Entry to a packet-switching network is possible through an access point POP (Point of Presence) 6. Data are transferred between interlinked

30

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packet switches 10 by packet-switching through the packet-switching network.

5 The internet will now be considered as packet-switching network without restricting the invention. Indeed any packet-switching networks could be used such as mobile phone networks within the scope of the invention.

10 The technologies used are known per se. The data transfer between terminal 1, 2 and a line-switch (TK apparatus 3 or the exchange 4) takes place line-orientated, and similarly the data transfer between the individual line switches (such as between the individual exchanges 4 and the POP 6 of the Internet Service Providers IPS). The lines are switched
15 through via coupling fields which are produced in the exchange and in the TK-apparatus.

The PCM 30 System is particularly wide spread in ISDN networks wherein 8 Bit codewords for each 30 useful channels within a scanning period of 125 μ s are multiplexed and sent
20 in one pulse frame. However no multiplexing takes place on a single channel. The pulse frame is transferred in constant repetition between sender and receiver even if no useful signals are contained. In the digital coupling field
25 individual bytes are copied and then sent (switch of 1-byte-packet). Since during the exchange process only one byte is read into a memory each time and then read out again only a minimal time delay occurs when exchanging the connecting path.

30

From the access point POP 6 to the Internet the transfer of data is still only carried out packet-switched on the basis of the known network protocol IP/UDP or IP/TCP. Access to the Internet is brought about by a packet switch
35 (hereinafter also called IP Switch) which receives data

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packets which are not intended for itself and passes them on to the party network whose address they support. During routing copying of the IP packets is carried out (switch of multi-byte packets) . Time delays thereby occur in the
5 packet-switching network according to the size of the IP packet and the number of routers passing on an IP-packet. These time delays can assume such proportions in the event of overloading the IP switches 10 that in the case of the Internet telephony delays of more than 0.5 s occur.

10

Figure 1 shows a telecommunications network according to the invention with switches 7, 7a according to the invention which are shown as starred and are described in detail in Figure 3 . The switches 7a, 7b integrate the functioning of
15 a packet switch and a line switch.

The important factor is thereby the possibility of dynamically switching between packet-switching and line-switching during one transfer, as will be described in
20 further detail below. It is thereby possible to change over from an asynchronous packet-switching transfer of variable band width when desired to a synchronous line-switching transfer of greater and fixed band width. Internet telephony and downloading of files from a WWW server are two
25 important uses.

The implementation of the switches 7a, 7b takes place selectively through hardware or software. The line switching is thereby preferably implemented by hardware and
30 the packet-switching by software. Thus with line switching after switching through a connection the data are forwarded without further examination whilst with packet switching the destination addresses of each data packet is evaluated and the next IP switch has to be selected from the routing
35 tables. A switching device for the switch 7 which

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undertakes a change over between packet and line switching is preferably likewise implemented as software.

5 The switches 7a, 7b can be mounted according to Figure 1 at different points in the telecommunications network. The switch 7a represents a service access module for connecting the LANs or end terminals 1, 2 to the ISDN/PSTN network and internet. On the user side the switch 7a has an ethernet interface for a LAN connection, a printer interface and
10 interfaces for connecting telephones (radio telephones, ISDN telephones, analogue telephones) - not shown. The switch 7a is connected to an exchange point 4 of the telephone network through a line 8.

15 Since the switch 7a is not part of the internet it is necessary for the packet-switching transfer of data through the internet to first make a connection with the access point POP 6. This can be carried out through the exchange point 4 or even through a standing line 9 to the POP 6. The
20 data are transferred line-switched up to the POP 6 and are preferably already packeted. If a change to line-switching data transfer is to take place then a line to another switch is switched through the exchange 4 and the data are transferred to this by line-switching. The switch 7a thus
25 routes the IP switched/line-switched channels to the line 8 controlled by same so that they are more cost-effective or more real time depending on the wishes of the user or provider of the channels.

30 The switch 7a is integrated in the internet and connected to further IP switches 11 and/or line switches 12. Ideally the network still only consists of switches 7b which allow both line switching and packet switching, so that with each switch 7b there is the possibility where necessary of
35 providing a higher quality line-switching transfer instead

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of a packet-switching transfer. A line-switched transfer is thereby established as bypass, more particularly between switches where a data blockage builds up.

5 Figure 3 shows a telecommunications network wherein switches
7 which allow a data transfer selectively by packet
switching or by line switching form an Intranet within the
internet. A real time communications possibility is thereby
present between the switches 7. So that this is always
10 possible additional real time communications channels exist
between the switches 7. These are additional ISDN /PSTN
connections or additional Intranet channels. A line
switching connection (bypass) between the switches 7 can
thus not only arise through the telephone network but also
15 through separate channels.

Figure 4 shows diagrammatically the establishment of a
switch 7 according to the invention. The switch 7 is part
of both a packet-switching network (internet) and a line-
20 switching network (telephone network), ie it is connected
through lines to further network junctions to which it can
transfer or receive line-switched or packet-switched data.

Data coming in through a data input 74 can have any source,
25 more particularly come from an IP switch/router, a line-
switch such as an exchange point or a telecommunications
unit, from a LAN or from an end terminal 1, 2. The data
input 74 has for this purpose in known way an ethernet
interface, an analogue interface with A/D converter and an
30 ISDN interface. In addition where applicable an ATM
interface and an interface with a mobile phone network can
also be provided. The ISDN networks are with incoming data
8 bit long words which arrive on a multiplexed supply line
of the switch 7.

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The switch 7 has a known IP switch 72 which copies over incoming IP packets (switch of multi-byte packets) and forwards them in the internet to suitable switches according to the address of the packets. These relate to the known internet protocol IP/UDP and IP/TCP. A data compression device 721 is integrated as an option in the IP switch 72. For data compression reference is made to the international compressions standards developed for individual communications, more particularly the compression process according to ITU standard G. 72 X. Furthermore a coding device 722 for coding data packets can be provided as an option.

Furthermore the switch 7 has a line switching device 73. This has a digital coupling 731 which is known per se for switching through telephone conversation channels of the line-switching network and a multiplex/demultiplex device 732 which produces sub-channels on existing data channels, as will be described in further detail below.

The internal control commands, as to whether a packet switching is to take place through the IP switch or a line switching is to take place through the line switching device 73, are produced in a control device 71. The device 71 is substantially a switch which forwards the incoming data either as data packets to the IP switch 72 or as bit flow to the line switching device 73. To this end the control information of the incoming data are evaluated. The change-over control unit 711 monitors and controls which open connections are present (ie which and how many data channels are connected) and which band width the individual data channels require.

In detail the control device 71 has a change-over control unit 711, two packeting/unpacketing devices 713, 714 and an

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intermediate register 712. The change-over control unit is connected to a topography data bank 75 which contains geographical data for a number of IP addresses.

- 5 If the incoming data are IP packets then the header of the IP packets is evaluated by the change-over control unit 711. If the incoming data are a continuous data stream then the signalling information of the signalling channel (in band signalling or outband signalling) are evaluated by the
10 change-over control unit 711. The basic state thereby provides that the incoming data are sent into the internet through the IP switch 72. If the incoming data do not yet exist as IP packets then they are packeted into corresponding IP packets in the packeting/unpacketing device
15 714 and sent to the IP switch.

- If the data exist as IP packets but are to be transferred line-switched through the line-switching device 73 then the data are where applicable unpacketed in the
20 packeting/unpacketing device 713. More particularly the header of the data packets is removed. Unpacketing is however optional and not absolutely necessary since data packets can be transferred line-switched where applicable according to the protocol PPP. The (packeted or non-
25 packeted) data are transferred as bit stream to the line switching device 73 by the change-over control unit 711.

- Through a control command which is sent by an end terminal or another switch and for example triggered by a user by
30 pressing a certain button on the terminal or by the network management system, the type of communication is switched over to line-orientated or packet-orientated communication.

- A corresponding signalling command for changing between
35 packet and line switching is for example represented by a

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certain bit sequence wherein the switching unit 71 stores the detailed incoming data in an intermediate register 712 and compares it with stored bit sequences. If a certain bit sequence exists then a change over to a different type of switching is carried out. Alternatively it can also be possible for the change-over control device 711 to monitor the band width of a transfer and on understepping or exceeding a certain band width and/or in the event of a time delay when forwarding IP data packets to automatically release a control command to change over to the relevant other type of transfer.

To change from packet switching to line switching first at the command of the control unit 71 a connection is made via the line-switching unit 73 (bypass) with another switch (destination switch). To this end the ISDN signalling command SETUP is sent to the next exchange point. After the connection is established all the incoming data of the communications connection considered are no longer directed through the IP-switch 72 but through the line-switching unit 73. The data are now transferred by line-switching with fixed band width through the established bypass to the other switch.

The change-over control unit 711 thereby checks within the scope of the change-over process and prior to sending the data to the device 73 whether they are IP packets and whether unpacketing is to take place in the packeting/unpacketing device 713. The decision on this is made in dependence on control signals of the network management system or the end terminal or alternatively by the change-over control unit 711 itself in dependence on the data arrival. The control signals here contain corresponding transfer parameters. In each case the data after being sent to the device 73 are then exposed in the

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coupling field 731 to an ISDN data frame.

To establish the most effective line-switching connection possible it is important to select a suitable destination switch where the bypass is established. To this end a switch is selected as destination switch which lies in a geographical area which coincides with the destination address of numerous IP packets. Then in particular these IP packets are transferred through the bypass to the corresponding destination switch so that the data packets still only have a short transfer path from the destination switch to the final destination.

The classification of the IP packets and selection of a corresponding destination switch takes place by means of the topology data bank 75 which contains a geographical link between a number of IP addresses and their geographical position. In the line switching device 73 the IP destination address of each packet is compared with the addresses stored in the data bank 75 and in the event of a successful association of the IP address this is given a code. This can be a number which characterises a certain geographical region. This code is recognized by the coupling field 731 and the data packet is then switched through to the corresponding destination switch.

Since it would result in too much time delay to interrogate the data bank 75 for each data packet the change-over control unit 711 contains a cache which can be quickly accessed and in which the result of the last data bank enquiry is stored. If the IP address of a data packet arriving through the data input 74 is stored in the cache then the corresponding code can be quickly given.

If the IP address is not contained in the cache then a data

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bank enquiry is carried out and the IP packets are directed onto the IP switch 72 until the result of the data bank enquiry is provided. Only then is a change over made for this data to a line-switching transfer through a bypass. It is thereby possible that several bypasses to different destination switches exist at the same time whereby the change over control unit 711 controls the coupling field 731 so that the data packets are each time sent to the destination switch which is most favourable from the network topological point of view. The change-over control unit 711 thus informs the coupling field 731 of which data is to be sent to which destination switch.

If the destination address of a data packet is not contained in the data bank 75 then those intermediate junctions of the packet-switching network are checked to be fully functioning which are normally run through when sending data packets with a certain destination address. To this end the corresponding data are exchanged between the individual network junctions in known way by trace routing. At the appropriate intermediate junctions, ie the intermediate junctions with low functioning output, it is determined whether the ISDN number is known and this is requested where applicable. The change-over control unit 711 of the data bank 75 is thereby operated in the manner already described. A bypass is then established from the change-over control unit 711 to a switch which lies in the chain of switches as close as possible to the destination switch.

The multiplex/demultiplex device 732 of the line-switching device 73 allows in dependence on the control commands of the change-over control unit 711 a line-switching transfer to sub-channels with a band width which corresponds to a fraction of the usual band width of a data channel considered. Data channels are thereby bundled which are

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formed or determined in the coupling field 731 according to the control commands of the change-over control unit 711. A time multiplex channel of the PCM 30 system is considered as ISDN data frame which has information of 30 data channels and two signal channels. The band width of the data channels each amounts to 64 kbit/s.

The multiplex/demultiplex device 732 allows a multiplexing inside each of the 30 data channels of the time multiplex channel. To this end two methods are alternatively used. In a first method only a part of the 8 bit of a PCM word is switched through each other, thus 1, 2 or 4 bit. The band width is reduced accordingly to 8, 16 or 32 kbit/s. The data of several channels are in this way multiplexed on one data channel.

Alternatively a PCM word (byte) of the time multiplex channel of the PCM 30 system is not switched through in each of the successive pulse frames, but only in each n-th pulse frame whereby the band width is reduced to 64 kbit/s /n.

The two multiplex methods described can also be combined. By way of example one band width of 1 kbit/s is produced for one data channel in that each eight bit in each eighth frame of the ongoing data channel stems from the data channel considered.

The switching through in the line switching device 731 takes place in dependence on the selected data rate and in the case of transfer rates per data channel unequal to 64 kbit/s includes the multiplex/demultiplex device 732. If no multiplexing takes place on a data channel then the data are passed by the multiplex/demultiplex device 732.

For the channel or sub-channel considered, a line-switching

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transfer takes place to the switch which represents the other side of the line-switching connection until a control command again reaches the device 71 to switch over again to packet-switching. This command is in turn coded by a
5 certain bit sequence or is produced automatically. Then through the control device the switched-through line is broken off and the incoming data are then again directed to the IP switch 72.

10 Figures 5a and 5b show the method sequence. Figure 5a shows the course of the method when changing from a packet-switching data transfer to a line-switching data transfer between two switches. With the presence of a corresponding control signal a line-switching connection is set up to
15 another switch and the data sent by line-switching.

If a line-switching data transfer is to take place to sub-channels of fixed band width then a multiplexer/demultiplexer is activated which multiplexes several data
20 streams so that each time only each n^{th} bit and/or each n^{th} byte is reserved in the outgoing data stream for an incoming data stream. It can thereby be provided that the individual sub-channels have a different band width, ie the different input data streams have different proportions at the
25 outgoing data stream. With the presence of a further control signal a change back to a packet-switching transfer is undertaken.

Figure 5b shows the selection of a suitable switch when
30 establishing a bypass. To this end the headers of the IP data packets are compared with the information of a data bank. If the header information is associated with a certain geographical destination then the bypass is established to a switch mounted in this geographical area.
35 If the header information is not associated with a certain

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geographical destination then as described above a bypass is made to an intermediate junction where the data packets pass through in the normal case. Where applicable the switch has numerous bypasses to different switches wherein each time
5 only data packets with the same or similar topological destination features are transferred to the individual switches within the frame of the bypass.

The invention is not restricted in its design to the
10 embodiments given above. Rather a number of variations are possible which make use of the invention even in fundamentally different types of designs.

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THE EMBODIMENTS OF THE INVENTION IN WHICH AN EXCLUSIVE
PROPERTY OR PRIVILEGE IS CLAIMED ARE DEFINED AS FOLLOWS.

1. Method for transferring data from a first switch to a second switch which are part of a line-switching network or have access to a line-switching network, selectively by line-switching or packet-switching, consisting of the following steps:

- a) establishing a connection through the line-switching network from a first switch to an access point of a packet-switching network;
 - b) line-switching transfer of data from the first switch to the access point of the packet-switching network;
 - c) packeting of the data if this does not yet exist as data packets, and packet-switching transfer of the data packets through the packet-switching network from access point to the second switch;
 - d) repeated checks whether a control signal exists which is triggered by the user of an end terminal or network management system for transferring to a line-switching connection to the second switch;
 - e) establishing a line-switching connection from first switch to second switch through the line-switching network with the presence of a corresponding control signal, if this is not yet present;
 - f) changing to a line-switching data transfer during the existing connection and transferring data to the second switch.
-

2. Method for transferring data from a first switch to a second switch which are both part of a line-switching network and a packet-switching network and have access to such network, selectively through line-switching or through packet-switching, consisting of the followings steps:

- a) packeting the data in the first switch if the data does not yet exist as data packets;
- b) packet-switching transfer of data packets through the packet-switching network to the second switch;
- c) repeated checking whether a control signal exists which is released by the user of an end terminal or a network management system for transferring to a line-switching connection to the second switch;
- d) establishing a line-switching connection through the line-switching network to the second switch with the presence of a corresponding control signal, if this is not yet present;
- f) change to a line-switching data transfer during the existing connection and transferring data to the second switch.

3. Method according to claim 1 or 2 wherein the data packets after changing to a line-switching data transfer remain as data packets and are transferred as such by line-switching.

4. Method according to claim 1 or 2 wherein the data packets after changing to a line-switching data transfer are unpacketed, more particularly the headers of the data packets are removed.

5. Method according to at least one of claims 1, 3 or 4 wherein the same data channel is used to send the data packets to the access point to the packet-switching network and to transfer the data through the line-switching network to the second switch.

6. Method according to at least one of claims 1, 3 or 4 wherein the data packets are transferred to the access point to the packet-switching network through a first data channel and the data are transferred for line-switching to the second switch through a second data channel.

7. Method according to at least one of the preceding claims wherein the line-switching network represents an ISDN network with ISDN switches, the data packets have the format TCP/IP and the data channels used for line-switching data transfer represent ISDN B channels.

8. Method according to at least one of the preceding claims wherein the control signal which releases a change between the line-switching and packet-switching transfer on understepping or exceeding certain demands on the quality of the data transfer such as time delay or noise proportion, is produced automatically or as a result of a command of a network management system or an end appliance.

9. Method according to at least one of the preceding claims wherein with a line-switching data transfer between the first switch and the second switch or between the first switch and the access point to the packet-switching network the data of several users are multiplexed on one data channel by forming sub-channels of fixed band width.

10. Method according to claim 9 wherein the data of one user after its selection are transferred line-switched with a transfer rate which corresponds to a fraction of the transfer rate of the band width which is available as standard to the user.

11. Method according to claim 9 or 10 wherein the line-switched network is an ISDN network and the data of one user to be transferred are transferred between the switches or one switch and the access point to the packet-switching network on one data channel with a band width which corresponds to a fraction of the band width of 64 kbit/s which is available as standard, more particularly 32, 16, 8, 4, 2 or 1 kbit/s.

12. Method according to claim 11 wherein in the switch only each n-th byte or each n-th bit of an ISDN frame is copied over and forwarded on the switched-through data channel to the next switch or to an access point to the packet-switching network whereby the band width of the transfer is $64 \text{ kbit/s} / n$.

13. Method according to at least one of the preceding claims wherein with a change over from a packet-switching transfer to a line-switching transfer

- a) the address information of the data packets are evaluated and classified according to network topology;
- b) for the data packets whose destination addresses relate to the same topological area of the network a switch is selected which is located in this area;
- c) a line-switching connection (bypass) is established with the selected switch and
- d) the corresponding data or data packets are transferred line-switched to the switch.

14. Method according to claim 13 characterised in that to classify the data packets according to network topology the destination addresses of the data packets are sorted according to geographical areas whereby for data packets whose destination addresses relate to the same geographical area a switch is selected which is located in this geographical area and a line-switching connection is established with this switch.

15. Method according to claim 14 characterised in that for classifying the data packets according to geography the destination addresses are compared with destination addresses stored in a data bank whereby the data bank contains a link between the destination addresses and the associated geographic situation.

16. Method according to at least one of the preceding claims wherein in corresponding manner during an existing connection a change is made between a line-switching and a packet-switching transfer.

17. Switch for use in a method according to claims 1 or 2 with at least one packeting device (713, 714) for packeting and unpacketing data, a packet switching device (72) for routing data packets and a line-switching device (73) for establishing connections of data channels,

characterised by

a control device (71) which directs incoming data either to the packet switching device (72) or to the line switching device (73) in dependence on control signals of a user of an end terminal or a network management system.

18. Switch according to claim 17 characterised in that a topology data bank (75) is provided which contains associations between destination addresses of data packets and associated geographical origin.

19. Switch according to claim 17 or 18 characterised in that furthermore a multiplexer (732) is provided which with the presence of a corresponding control command multiplexes several data streams so that only each n-th bit and/or each n-th byte is used in the outgoing data channel.

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20. Switch according to claim 19 characterised in that different input data streams occupy different sized proportions in the outgoing data channel.

21. Switch according to one of claims 17 to 20 characterised in that in addition a device (721) is provided for compressing and decompressing data.

ABSTRACT

The invention relates to a method for optional data transmission from a first switch to a second switch via a telecommunications line or packeting as well as to a switch for implementing said method. Data packages are initially switched in packets via a packeting network to second switch. A line connection from the first switch to the second switch is made when a corresponding control signal is received, the data being then transmitted via said line. Optionally another change is made to packet switching transmission. The invention enables flexible, dynamic costs-related data transmission by line or packet switching between telecommunications network nodes and creates the conditions for cost-effective data transmission with real time features.

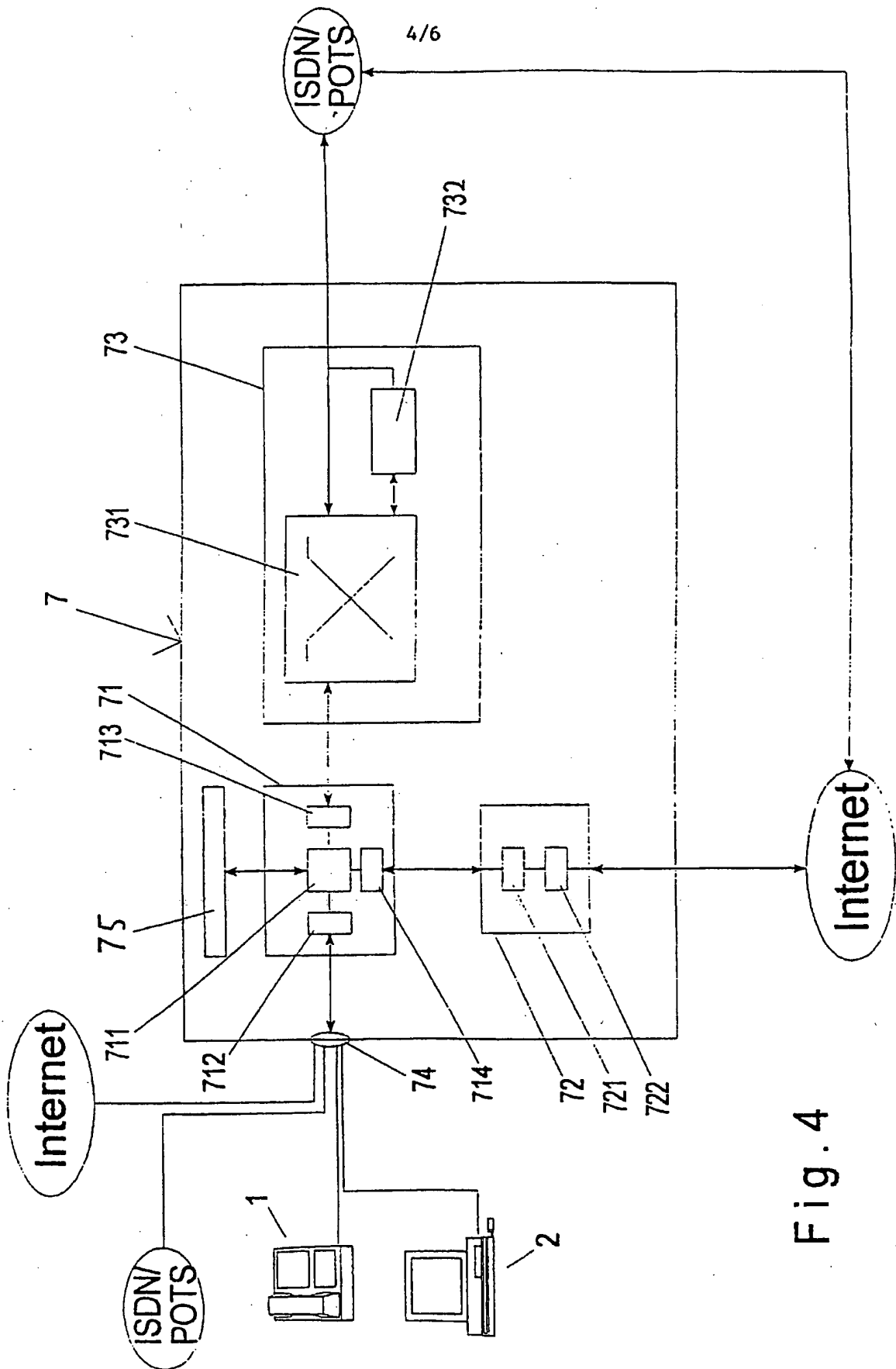


Fig. 4